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 [dreadwings](#)

Jun 13 2008, 02:51 PM

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Don't Stop Believing :)

Group: Members
Posts: 3,420
Joined: 27-July 06
From: Left Kafra Prontera
Member No.: 2,070

Level: 1
Pwns: 0 | Jellopies: 5,027
Hp: 30/30
Str: 30/30
Exp: 13/30

NAMELESS ISLAND ENTRANCE QUEST

(in accordance with the current pRO version)

Legend:

Green - NPCs

Yellow - choices/answers/input

*****Red** - important warnings/reminders

Cyan - notes

Quest Requirements:

1. Base Level must be 80 and above
2. There are no item requirements
3. Zenny requirement is 3,000.
4. You must do all the quest pre-requisites first: [Rachel Sanctuary Quest](#), [Curse of Gaebolg](#), and [Veins Siblings Quest](#)

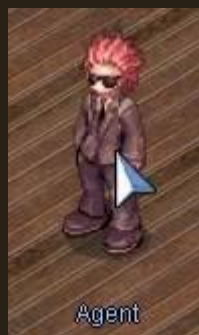
*****WARNING*****

For the Curse of Gaebolg, as long as the bug has not been fixed, you have to choose the option **Go to Father Bamph first**. Because if you don't and you choose to go to Rodafrian first, your character will be bugged and you won't be able to get past step 2 of the Nameless Quest. BTW, I am going to revise my Gaebolg guide later based on the current bugs.

NOTE

If you are following a guide in doing quests, read it first thoroughly or at least 2-3 steps ahead of where you are currently at, so as not to miss some important notes usually provided by the authors that are crucial in finishing a quest. Also read some feedbacks from people who have finished the quest.

1. Aboard the **international airship** (Izlude-Juno-Rachel route) and go to the lower level of the airship to meet the **Agent** (95,61). He will tell you to go to **Father Bamph**.



2. Meet **Father Bamph** at the **Prontera Church** (his room is located to the left of the Nun NPC who sells acolyte-related equipments). He will tell you to meet **Larjes** at Comodo.



3. Go inside the **Comodo Casino** and look for the **Ordinary Man Larjes** at (cmd_in02 174,89). After saying **Excuse me** and **Priest Bamph sent me**, he will warp you somewhere safe to talk (2nd floor of the Casino) and **Larjes** will tell you about a

kidnapped high-ranking official.



Afterwards, he will tell you to report back to **Father Bamph**.

4. Return to **Father Bamph** and **Tell him what Larjes said**. Keep talking to him until he asks you to continue the investigation on their behalf. Just choose **Of course, I'll help** and he'll tell you to go to **Rachel**. He'll also give you 5,000 zenny for your airship fee.

5. Once you are in Rachel, go inside the **Rachel Inn** @ (115,149) (It's the building to the north of the Cool Event NPC) and look for the **Waiter** @ (ra_in01 308,59). Just go through the hallway until you see a another portal. Tell him **I'd like to order** and then say **Yes**. He'll give you a seat and and ask your order (say **...Yes, that sounds good**)



While the waiter is taking your order, you'll overhear a conversation in the next table about a famous fish (but really, what piques your interest is about the **arrested group of smugglers in the southern beach of Veins**). You'll be given 4

Assorted Seafood and you have to pay it for 3,000 zenny.

6. Proceed to **Veins** via the Rachel Cool Event NPC (teleport service), go inside the building at (88,172) and talk to the **Magistrate** named Al Hamad. Ask him **Are you in trouble?** but he'll just brush you off.



Now talk to the **Soldier** named Himus and he'll tell something about the arrested smugglers. Ask him **Who are the smugglers?**. Talk again to Al Hamad and tell him **"I want to know about the smugglers."** He won't disclose any details unless you get a written order from a high ranking officer.

****will post next part after 2 minutes****

This post has been edited by **dreadwings**: Jun 13 2008, 02:53 PM



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[\[Curse of Gaebolg\]](#) [\[Nameless Island Entrance Quest\]](#)
[\[Odin Temple Excavation Quest\]](#) [\[Hugel Mercenary Rebellion Quest\]](#)
[\[Orc Hero Helm\]](#) [\[Zealotus Mask\]](#) [\[Dye Quest\]](#) [\[Killing Time Online...\]](#) [\[Gen. Homun FAQs\]](#)
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 **dreadwings**

Jun 13 2008, 02:57 PM

Post #2



Don't Stop Believing :)

Group: Members
Posts: 3,420
Joined: 27-July 06
From: Left Kafr Prontera
Member No.: 2,070

Level: 1
Pwns: 0 | Jellopies: 5,027
Hp: 30/30

Str: 30/30

Exp: 13/30

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7. Now go to **High Priest Zhed** inside the **Rachel Sanctuary** @ (ra_tem in 277,159) and **Ask About Veins Incident**. He'll tell you to ask **Niren** about the incident instead.



NOTE

QUOTE

Now, a lot of questers are getting confused in this part because the second time you talk to Zhed, he'll say something about the Volcano incident. It just so happen that Zhed is also the trigger to the Thor's Base Volcano quest thus other questers are also doing the said quest, thinking that it is also one of the pre-requisites of the Nameless Quest(btw, I did the Base Quest too during my first nameless quest). The Thor's Base Volcano Quest is a pre-requisite of another quest, the Peace for Arunafeltz and not the Nameless Entrance. So if Zhed said, "If you decide to visit Niren, please send her my regards," then go and visit Niren. But if you want to take the Thor's Base quest, then do so and talk again to Zhed. It won't affect the nameless quest anyway.

8. Visit **Niren** just outside the **Rachel Sanctuary** @ (ra_temple 165,57) and **Ask About Veins Smugglers**. **Accept** if she asks you a favor (which is to go and investigate the monastery). She will also write a letter to the magistrate of Veins.



9. Go back to **Magistrate Al Hamad** and he'll now tell you about the smugglers.

[Al Hamad]

Let's see... They kidnapped
some man from Comodo.
That's a place in the southwest
part of Rune-Midgarts. Anyway,
the smugglers thought he'd be
wealthy, so they set a trap.

next

[Al Hamad]

I asked an acquaintance that
works at the temple, but he
doesn't know what's going
on either. The **Rune-Midgarts**
official has gone missing too.
It's all very frustrating...!

next

10. Proceed to **Veins Tavern** @ (148,220) and talk to the first **Drunkard** (ve_in 239,115). He's babbling something about a guy on a fishing boat who saw a ghost.



11. Now look and talk to the **Kid** named Karyn @ (327,185) and he'll lend you his father's boat.



12. Go to the south field of Veins (**Veins Field 7**) and inspect the boat @ (ve_fild07 128, 131). **Larjes** will appear upon your inspection. He's actually spying on you since you know some high ranking official from Arunafeltz. Choose **Yes, I'm ready** if asked to go to the Nameless Island.



NOTE

QUOTE

“““

You should be ready as if you're going MVP hunting. This quest is like a DO or DIE scenario. You either finishe this or you don't (because of the bug). Also do the following whether you're questing solo or with a party:

- Gear up your character for battle. Nameless island monsters are undeads and demons. Go to amesani, doddler or ratemyserver and check for the stats of each abbey monster to know about them.
- Bring at least 1 box of **Token of Ziegfried** and 2-3 pcs if not 1 box of **Kafra Card** for emergency purpose.
- Bring lots of **Fly Wings or a Teleport accessory**.
- Have **healing items for HP and SP** with you.
- Don't forget the Yggdrasil Leaves (can be used for resurrecting the party if without a priest/s or if the priest/s died).
- For priests, bring holy water if there's a SinX or LK in your party. For solo melee characters, you can bring an aspersio scroll, along with holy waters. *optional but probably needed in fast killing
- For bombers, you'll probably be wasting a lot of acid and fire bottles in this area as monsters here have little to no vit.



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[\[Curse of Gaebolq\]](#) [\[Nameless Island Entrance Quest\]](#)
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Jun 13 2008, 03:01 PM

Post #3



Don't Stop Believing :)

Group: Members
Posts: 3,420
Joined: 27-July 06
From: Left Kafr Prontera
Member No.: 2,070

Level: 1
Pwns: 0 | Jellopies: 5,027
Hp: 30/30

Str: 30/30

Exp: 13/30

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13. Once you are on the island, go to (nameless_i 127,207) and **Investigate** the **Dead Crow**. You'll be knocked unconscious afterwards.



14. You'll find yourself in **Larjes'** house when you wake up. As you try to get out of the house, a **Zombie Slaughter** will attack you. If you died on this part, just go back to the **Nameless Island** and enter the house at (nameless_i 168,257).



You'll find yourself at the **Night Mode of Nameless** once you get out of **Larjes'** House.



*****WARNING!!!!!!*****

QUOTE

“”

As long as the nameless bug is still active in pRO, questers have to remember the following:

- **YOU ARE NOT ALLOWED TO DIE AND RESPAWN**
- **YOU SHOULD NOT USE BUTTERFLY WING**
- **YOU SHOULD NOT WARP YOURSELF TO ANY OTHER LOCATION VIA WARP PORTAL OR DUNGEON SCROLLS**
- **YOU ARE NOT ALLOWED TO LEAVE THE ISLAND IN NIGHT MODE WITHOUT FINISHING THE QUEST FIRST BY ANY MEANS ASIDE FROM DISCONNECTING/RE-LOGGING**

...You won't be able to return to the night mode and continue the quest if you don't follow. BTW, you can die anytime you like in the night map. Just be sure that you have someone or something to resurrect you. For **TYR & VALKYRIE** players, I haven't confirmed yet if the 2x-dead-respawn is applicable to the MVP maps here (but I think it's not) but just to be sure, once you are **resurrected**, disconnect and relog. If the 2x-dead-respawn is not applicable, then you don't have to dc-relog.

15. To continue, go to the **Second Floor** of the **Cursed Abbey Dungeon** and you'll find **Books**. Choose **Examine Book** You can snipe-read the **Books** if you can't get past all the monsters near and inside Hibram's quarters.



● Entrance to Cursed Abbey Dungeon



● To Nameless Island

● To Second Floor



● To Second Floor

● To Third Floor

✓ Books



Fallen Bishop Hibram MVP spawns here in the 2nd floor.



[\[Einbroch Murder Quest\]](#) [\[Lighthalzen Cursed Spirit Quest\]](#) [\[Pandemon's Request\]](#)
[\[Curse of Gaebolg\]](#) [\[Nameless Island Entrance Quest\]](#)
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[dreadwings](#)

Jun 13 2008, 03:04 PM

Post #4



Don't Stop Believing :)

Group: Members
 Posts: 3,420
 Joined: 27-July 06
 From: Left Kafra Prontera
 Member No.: 2,070

Level: 1
 Pwns: 0 | Jellopies: 5,027
 Hp: 30/30

Str: 30/30

Exp: 13/30

[Attack User](#)

16. When you're done reading, make your way to the **Third Floor of the Monastery** and you'll find a **Man** at the uppermost right corner of the prison cell. (There are a lot of annoying Necromancers in this area. Beelzebub MVP also spawns in this level.)

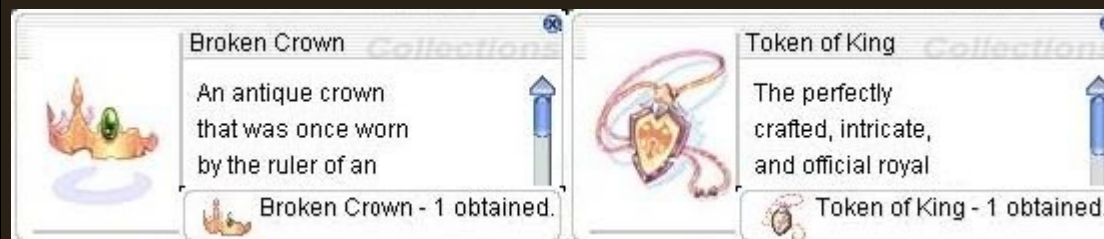


Choose **Touch Him** when prompted and you'll be attacked by **Dead King**.



DEAD KING

17. Defeat him and he'll drop a **Broken Crown**. Don't forget to retrieve the **Token of King** from his body.



18. Return to **Larjes** at the docks of the Nameless Island NIGHT map and give him the **Token of King**. He'll reward you with

1,000,000 base experience. Talk to **Larjes** again to leave the island.



******REMINDER******

QUOTE

“”

AGAIN, when you return to Larjes, do not use warp or butterfly wing. You have to walk or fly your way back from level 3 down to the island itself until you give the token to Larjes.

19. Return to **Father Bamph** in Prontera Church and report your findings to him.

[Father Bamph]

Thank you for bring us such important information. With your help, we were able to clear a few unsolved cases. We expected something like this, but not this soon...

next

[Father Bamph]

I fear that the Royal Court has been bickering over their own selfish needs. I pray that it does not grow worse, devolve into chaos. *Sigh* We'll see...

close

20. Return to **Niren** and hand her the journal you found at the 2nd flr of the Abbey. She'll give you 500,000 base experience as reward.



***** QUEST FIN *****

You can now go in and out of the island happily 😊

Credits/Acknowledgments/Etc:

[iRO wiki Nameless Guide](#) - reference

[Amesani.org](#)

[RateMyServer.net](#)

To the one who provided some of the screenshots who doesn't want his name to be mentioned, thanks again 😊

Sa mga una kong nakasama magquest (kay anak Mark, Ge, and Nik)

To GND

RBer's who reported and provided inputs about the Nameless bug.

To LevelUP... thanks for the patch but hope Gravity will fix the bugs soon ^^

Will revise the Gaebolg guide later

This post has been edited by **dreadwings**: Jun 13 2008, 03:08 PM
